



PBS Queues and Scheduling on Pleiades

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Outline



- Overview of Pleiades Queues
 - ~40 queues , but only a few queues matter to each user
- Reading the Fine Prints about a Queue
 - Access control, defaults, limits, and status
- Queues with Restrictive Access
 - ***vlong***, ***wide***, special, and reservation queues
- Resources and Jobs Monitoring Tools
 - *qstat* options, *node_stats.sh*, and *qs*
- How PBS Job Scheduling Works
 - It' s complicated
 - General sorting
 - Typical scheduling cycle

Overview of Pleiades Queues



- `% qstat -Q` shows basic info for each of the ~40 queues

Queue name	Ncpus/ max/def	Time/ max/def	State counts T/___Q/_H/W/___R/E/B	pr	Info
=====	=====	=====	=====	=====	=====
somd_spl	--/ 8	240:00/ 01:00	0/___0/_0/0/___0/0/0	25	disabled
smd1	--/ 8	240:00/	-- 0/___48/_0/0/___0/0/0	16	
....					

Ncpus/max: not set for almost all queues

Time/max : 2 hours to 16 days

pr: priority (ranging from -10 to 149 for existing queues)

- Most queues can be ignored
 - Staff testing queues: *alphatst*, *ded_time*, *diags*, *dpr*, *idle*, *resize_test*, *testing*
 - Routing queue: *route* queue routes Pleiades jobs to *normal* or *long*
 - Queues for Pleiades GPU: *gpu*, *gpu_long_free*
 - Queues for Endeavour: *e_normal*, *e_long*, *e_debug*, *e_low*

Overview of Pleiades Queues (cont'd)



- Queues that all Pleiades users can submit to
 - *normal, long, debug, devel* (and *low*)
- Queues that all Lou2 users can submit to (from lfe1/2 or pfe's)
 - *ldan*
- Queue for very long (5-16 days) jobs
 - *vlong*
- Queue for wide ($> \frac{1}{4}$ mission shares or model type) jobs
 - *wide*
- Special queues for some groups or users
 - *armd_spl, heomd_spl, smd_ops, iss, kepler*, etc
- Reservation queues
 - *R1155585* (for example)

Reading the Fine Prints about a Queue



- `% qstat -fQ queue_name`
displays various attributes set for the queue
- Meaning of each attribute can be found in
pfe: /PBS/doc/PBSProRefGuide11.2.pdf
 - `queue_type`: Execution or Route
 - `priority`: larger number -> higher priority
 - `access control`: for groups/users; if enabled,
a list of groups/users is shown;
if both enabled, both have to be satisfied
 - `defaults for a job`: model, ncpus, walltime
 - `limits for a job`: min or max on ncpus,
walltime, nodect, etc.
 - `status`: # of jobs in various states; amount of
various resources (mem, ncpus, nodect,
nobackup, etc) assigned to running jobs; is
the queue enabled/started?

enabled: queue will accept jobs
started: jobs may be scheduled to run

```
pfe20% qstat -fQ normal
Queue: normal
queue_type = Execution
Priority = 0
total_jobs = 499
state_count = ..Queued:421 Running:43...
```

```
acl_group_enable = True
acl_groups = a0709,a0801,a0805,.....
```

```
.....
resources_default.ncpus = 8
resources_default.walltime = 01:00:00
default_chunk.model = har
```

```
resources_min.ncpus = 1
resources_max.walltime = 08:00:00
```

```
resources_assigned.mpi_procs = 1961
resources_assigned.ncpus = 4186
resources_assigned.nobackupp1 = 21
resources_assigned.nobackupp2 = 19
resources_assigned.nobackupp4 = 0
resources_assigned.nobackupp6 = 3
resources_assigned.nodect = 497
```

```
enabled = True
started = True
```

Queues for All Pleiades Users



Queue name	Ncpus/ max/def	Time/ max/def	pr
=====	=====	=====	=====
low	--/ 8	04:00/ 00:30	-10
normal	--/ 8	08:00/ 01:00	0
long	--/ 8	120:00/ 01:00	0
debug	--/ 8	02:00/ 00:30	15
devel	--/ 1	02:00/ --	149

- Purpose

- **low, normal, long** – for production runs
- **debug, devel** – debug or development (pr > 0)

- Access

- acl_group_enable=True for all these queues
- acl_groups= list of all gids with > 0 allocation
- New gids are added by a script once a day

- Other Defaults

- default_chunk.model: **wes** (westmere) for **devel**, har (harpertown) for the other four
- All four models (har,neh,wes,san) are available for these queues
- Specify **:model=xxx (xxx=har,neh,wes,san)** if you want to use non-default model

- Other Limits

low: max_run = [u:PBS_GENERIC=100]

long: resources_max.nodect = 1024

max_run_res.nodect = [o:PBS_ALL=11250]

debug: resources_max.nodect = 128

max_run=[u:PBS_GENERIC=2]

max_run_res.nodect = [u:PBS_GENERIC=128]

devel: max_queued = [u:PBS_GENERIC=1]

resources_max.nodect = 512

max # of running jobs per user is 100

max # of nodes per job is 1024

max of a total of 11,250 nodes for all running jobs

max # of nodes per job is 128

max # of running jobs per user is 2

max # of nodes per user is 128

(total of 2 running jobs)

max # of job queued or running per user is 1

max # of nodes per job is 512

Queues for All Pleiades Users (cont'd)

- *devel* queue



- **Purpose: code, script, parameters, datacase development**
- Provides fastest access to resources (priority = 149) for development work
 - wait time < 1 min for >70% of jobs
- Resources are made available dynamically based on demand
 - during prime-time (4AM-7PM PDT), PBS attempts to maintain more free nodes for each model to accommodate more devel work
 - through a node shuffling mechanism
 - (using PBS jobs submitted by staff **gamatthe** with jobname **node_shuffle**)
- Devel jobs can start even if mission shares have been exceeded
 - but resources used by devel jobs are counted as usage against mission shares
 - will affect other jobs of the same mission
- **DO NOT ABUSE**
 - NAS is developing tools to detect possible abuse
- Additional Info

http://www.nas.nasa.gov/hecc/support/kb/Pleiades-devel-Queue_290.html

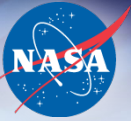
Queue for All Lou2 Users - *Idan* Queue



- LDAN: Lou Data Analysis Nodes (10 Sandy Bridge nodes total, **underused**)
- Access
 - pfe, bridge, lfe1, lfe2, lou2% qsub -q **Idan** job_script
 - Lou1 users have to wait till Lou1/2 are merged
- Default
 - default_chunk.model = **Idan**
Job will never start if you specify :model=har,neh,wes,san
- Purpose
 - data processing that needs more memory: Idan1-5: 96 GB, Idan6-10: 256 GB
 - mainly for post-processing data under lou2: /u/username
 - also allows pre- or post-process data under pfe:/nobackup/username
Be aware that \$HOME on Idan nodes is Lou2's \$HOME, not Pleiades \$HOME.
Your pfe: \$HOME/.cshrc is not sourced on Idan nodes.
- Limits
 - resources_max.nodect = 1 max # of nodes per job is 1
 - resources_max.walltime = 72:00:00 max walltime per job is 3 days
 - max_run = [u:PBS_GENERIC=2] max # of running jobs per user is 2
- Additional Info
http://www.nas.nasa.gov/hecc/support/kb/Lou-Data-Analysis-Nodes_413.html

Queues with Restrictive Access

- *vlong* Queue



- Purpose
 - for jobs that need to run for more than 5 days
- Access
 - `acl_group_enable = True`
 - `acl_user_enable = True`
Access granted by NAS User Services Manager upon request
- Default
 - `default_chunk.model = har`
specify `:model=neh,wes,san` if you want other model
- Limits
 - `resources_max.nodect = 1024` max # of nodes per job is 1024
 - `resources_max.walltime = 384:00:00` max walltime per job is 16 days
 - `max_run_res.nodect = [o:PBS_ALL=11250]` max of a total of 11,250 nodes for all running jobs
- Checkpoint/restart
 - implement checkpoint/restart in your code (for vlong and all other queues)

Queues with Restrictive Access

- *wide* Queue



- Purpose

- To decrease the wait time of a ‘wide’ job by giving it a higher priority (pr=101)
- ‘wide’ # of total ncpus requested > ¼ of your mission shares (in NCPUS)
or # of nodes requested > ¼ of total nodes of a model type

Sample output taken from
pfe20% qstat -W shares=-

Group	Share %	Use%	Share (in cores)	1/4
ARMD	25	18	49,376	12,344
HEOMD	24	18	46,858	11,714
SMD	47	44	92,556	23,139

Share %: subjects to change, as directed by HECC manager

Use%: changes dynamically

Share: depends on share % and total resources that are not down or offline

# of Nodes	Total	1/4
Har	4,096	1,024
Neh	1,280	320
Wes	4,672	1,168
San	1,872	468

Assuming no nodes are down or offlined

```
pfe20% qstat -a -W o=+model,mission,pri wide
130000.pbspl1 username wide jobname 4096 512 24:00 Q 3d+14:51 -- 512:neh SMD 101
```

#PBS -lselect=512:ncpus=8:model=neh ← request 512 Nehalem nodes and a total of 4096 cores

Queues with Restrictive Access

- *wide* Queue (cont'd)



- Access

- enabled = False

PBS will not accept your job if you submit to it.
Instead, a wide job is qmoved to it by staff

- Limits

- max_run = [u:PBS_GENERIC=1]

max # of jobs running (per user) is 1

Only 1 job (total on the system) is allowed (by staff) to run in the ***wide*** queue.

If more than 1 jobs are qualified, preference is given to

- * the one that has been waiting for longer time in other queues
- * the one whose owner does not have other jobs running

- Default

- default_chunk.model = **har**

specify **:model=neh,wes,san** if you want other model

Queues with Restrictive Access

- *various special Queues*



- Purpose

- To allow time-critical projects to be processed with higher priority (pr varies)
Other projects in the same mission may experience longer wait time

- Access

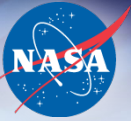
- `acl_group_enable` or `acl_users_enable` = True

Creation of and access to a special queue is authorized by the appropriate Mission or Program POC (the one who approves your allocation in e-Books).

Mission Directorates are reluctant to authorize use of special queue lately.

Queues with Restrictive Access

- *Advanced Reservation Queues*



- Purpose
 - To run extra-large job (>15,000 cores or as determined by HECC manager) that will be almost impossible to start without a reservation
- Access
 - Authorized by NAS HECC manager
 - Created by NAS staff using *pbs_rsub* command for the authorized user
`pfe20% pbs_rsub -G s1020 -R 1130 -D 2:00:00 -lselect=1000:ncpus=12`
This command attempts to reserve 1000 nodes for GID s1020 with a start time at 11:30 AM and a duration of 2hrs.
If successful, pbs_rsub returns a queue name R***** (for example, R1155585)
 - Accessed by user: *qsub -q R***** job_script*
- SBU Charging
 - Charging applies to the whole reservation period, even if not used.

Demand for NAS Resources



- NAS supports more than 400 projects, 700 users
- PBS server status
 - Common to see hundreds of jobs waiting, sometimes more than the jobs running

```
pfe20% qstat -B
```

Server	State count	Default
name	T/___Q/___H/W/___R/E/B	queue Info
=====	=====	=====
pbsp11.nas.nasa.gov	0/ 699 /89/0/ 500 /0/0	route Scheduling

- Suggestions for increasing your job's chances of starting sooner
 - Be flexible with model type
 - Use fewer nodes
 - Request < 4 hrs to allow borrowing from other missions
 - Use the shrink-to-fit feature when you can

#PBS -l min_walltime=2:00:00,max_walltime=8:00:00

http://www.nas.nasa.gov/hecc/support/kb/Running-Jobs-Before-Dedicated-Time_306.html

Resources Monitoring Tools



- `pfe20% qstat -au foo`
 - Shows raw info for different model types in segments
 - Shows numbers of nodes (=hosts), CPUs and info on whether it is unused (blank), in-used, down, offline, etc.

```
pfe20.ychang1 83> qstat -au foo
pbspl1.nas.nasa.gov:      Mon Jun  3 11:17:13 2013
Server reports 1288 jobs total (T:0 Q:699 H:89 W:0 R:500 E:0 B:0)
```

Host	CPUs	Tasks	Jobs	Info
176 hosts	1408	0	--	har
48 hosts	384	0	--	har bigmem
16 hosts	128	128	--	har bigmem in-use
r32i2n11	8	0	0	har bigmem q=diags
9 hosts	16	0	--	har down
3770 hosts	30160	25057	--	har in-use
11 hosts	0	0	--	har offline
64 hosts	512	0	--	har q=devel
r31i3n0	8	0	0	har q=smd_ops offline
9 hosts	144	0	--	ldan q=ldan
ldan10	0	0	0	ldan q=ldan offline
25 hosts	400	0	--	neh
13 hosts	0	0	--	neh down
1128 hosts	18048	8959	--	neh in-use
4 hosts	16	0	--	neh offline
32 hosts	512	0	--	neh q=devel
17 hosts	272	136	--	neh q=devel in-use
r162i2n7	16	0	0	neh q=diags
60 hosts	960	960	--	neh q=smd_ops in-use
r31i14n7	16	0	0	san down
r327i6n8	16	0	0	san down
1622 hosts	25952	21849	--	san in-use

} Harpertown
4096 nodes

} Nehalem
1280 nodes

Resources Monitoring Tools



- node_stats.sh
 - Shows numbers of nodes (not including nodes that are down or offlined)
 - Includes numbers of nodes (for each model) queued jobs are waiting for
 - Does not include Mission Shares usage info

```
pfe20% /u/scicon/tools/bin/node_stats.sh
```

```
Pleiades Nodes Total: 11876
Pleiades Nodes Used : 10558
Pleiades Nodes Free : 1318
```

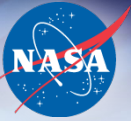
Harpertown	Total:	4075,	Used:	3786,	Free:	289
Nehalem	Total:	1263,	Used:	1205,	Free:	58
Westmere	Total:	4612,	Used:	3709,	Free:	903
SandyBridge	Total:	1866,	Used:	1803,	Free:	63
GPU nodes	Total:	60,	Used:	55,	Free:	5
Devel har	Total:	64,	Used:	0,	Free:	64
Devel neh	Total:	49,	Used:	17,	Free:	32
Devel wes	Total:	714,	Used:	200,	Free:	514
Devel san	Total:	206,	Used:	168,	Free:	38
Devel bigmem(har)	Total:	0,	Used:	0,	Free:	0
Devel bigmem(wes-48g)	Total:	0,	Used:	0,	Free:	0
Devel bigmem(wes-96g)	Total:	0,	Used:	0,	Free:	0

} Include those in
the Devel queue

} Devel queue

```
Currently queued jobs are requesting: 3584 Harpertown, 1210
Nehalem, 8926 Westmere, 4552 SandyBridge nodes
```


Resources Monitoring Tools



- /u/scicon/tools/bin/qs
 - provides a graphical view of resources used and waited for in each mission
 - shows processor model types in different colors
 - shows how long the resources are tied up (in symbols and numbers of days) for running jobs or requested for queued jobs
 - provides a summary of nodes used and unused for each model

```

SMD
r: 79% .255134:124455#35 .. 125514555:.....:455.+13345555
w:295% .355134:124455#35 .. 125514555:.....:455.+13345555
;455135:134455#235 .. 125514555:.....:455;+13355555
145.13:13445#335 .. 22551455:.....:455;+13355555
145.13;13455#335 .. 225.1455:.....:45.++13355555
145.13;13455#355 .1 225.1455:.....:445.+13355555
145:13;+13455#355 .1 22512555:.....:445.+13335555
145:13;+13455#355 . :25512555:.....:445.+13345555
145:23;+13455#355 1 125512555:.....:445.+13345555
145+23;+23455#355 1 125512555:.....:455.+13345555
145123;+23455#35 .1 125512555:.....:455.+13345555
245133:124455#35 .. 125514555:.....:455.+13345555
-running----- -waiting-----
                                -running, exempt from share
Key:  <=1h    <=2h    <=4h    <=8h    <=1d    <=2d    <=3d    <=4d    <=5d    >5d
      .      :      ;      +      1      2      3      4      5      #
Total Nodes Used (above) .... har:3841 neh:1223 wes:4255 san:1682
Unused Nodes (below) ..... har: 65 neh: 7 wes: 168 san: 31
Unused Big Memory Nodes ..... har: 64 wes: 15
Unused in devel queue ..... har: 64 neh: 32 wes: 160 san: 128
Unused GPU Nodes (g) ..... wes: 5
Unused in datasciences (D) .. san: 23
  hHwwwwwwws  nwwwwwwwssD
  hnwwwwwwl  hnwwwwwwwss

Each letter (h,n,w,s,H,N,W,S) ~= the same number of SBUs/hr
==> in nodes: h/H ~= 45.8 Har.; n/N ~= 22.9 Neh.; w/W ~= 15.3 Wes; s/S ~= 22.9 San.
    
```

Jobs Monitoring Tools



- *qstat -nu username*: shows jobs of username
where *-n* shows the *exec_host* string (good to know for running jobs)
- *qstat -s jobid* : gives brief message why job is not started
- *qstat -i* : shows jobs that are not running, in rough order PBS will process them
- *qstat -i -W o=+mission | grep ARMD*: shows ARMD that are not running
- *qstat -i -W o=+model | grep san*: shows jobs waiting for Sandy Bridge nodes

Scheduling – Job sorting



- The scheduler uses a multi-level sort to get its first approximation of sort order:
 - Mission share
 - Job priority
 - Queue priority
 - Job node count
- Then there are exceptions, special cases, and nuances...
- Mission share
 - Primary sort key
 - Mission that is using the smallest percentage of its share is first
 - Highly dynamic at times
 - Accomplishes NAS goal of meeting agreed-upon targets for NASA Mission Directorates



Scheduling – Job sorting (cont' d)

- Job priority
 - Typical job has priority 0, unless:
 - +10 boost when a user has no running jobs
 - +1 boost every 12 hours waited, capped at +20
 - Then there are exceptions, special cases, and nuances...
- Queue priority
 - Typical queue has priority 0
 - Special case queues have varying priorities greater than 0
- Job node count
 - Jobs with a higher node count sort higher
 - Assists with making sure larger jobs don't starve for resources due to smaller jobs packing most/all resources

Other Scheduling Features

- Top jobs
 - Certain jobs that cannot be run immediately are given a virtual reservation by the scheduler, setting aside particular nodes the scheduler predicts will be used to run the job in the future
 - Top jobs entail a high scheduling cost
 - Each mission is given at least 2 top jobs
 - Scheduler typically does 10-15 top jobs each cycle
- Backfill
 - Whenever possible the scheduler runs jobs that will finish before an upcoming reservation (virtual or real) or dedicated time
- Fairshare
 - Job sort order can result in “ties”
 - When two jobs have the same sort order, generally the job belonging to the user who has used less computing time sorts higher
 - Computing time usage is tracked and decays by cutting the value in half every 24 hours

Typical Scheduling Cycle

- The scheduler starts by asking the PBS server for the current state of the world
 - This state is assumed for the duration of the cycle
 - Devel queue jobs are considered
 - Devel queue has a partitioned set of nodes
 - "Node shuffle" jobs are considered
 - Mechanism to grow the devel queue
 - Hence the limited scope of the devel queue
 - Special jobs are considered (e.g. wide queue)
 - Top jobs are identified and considered
 - Remaining jobs are considered
-
- Note: sort order applies to each of the steps above